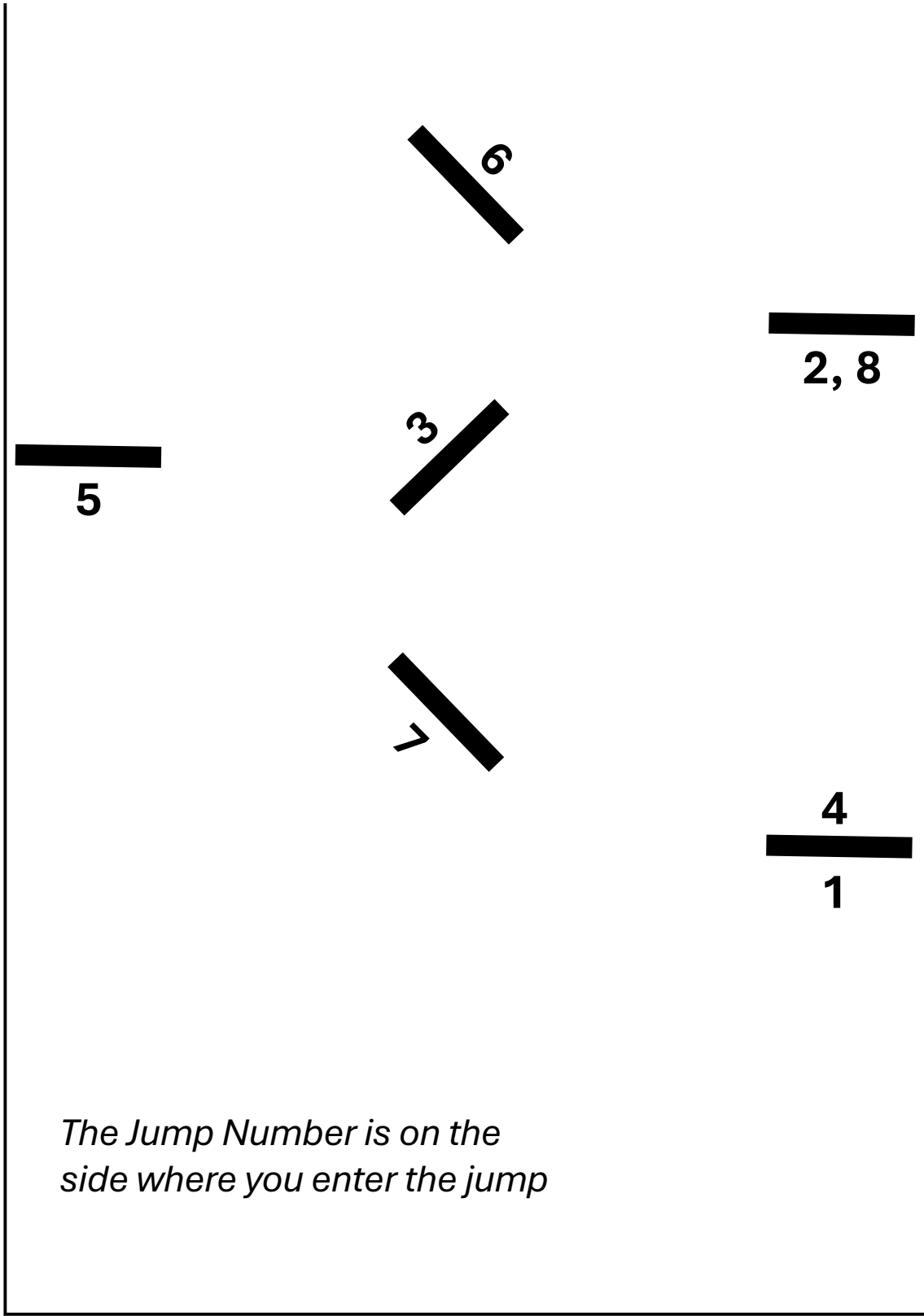


Kel-Mac

Jump Patterns

Classes: #1, #4, #5, #7



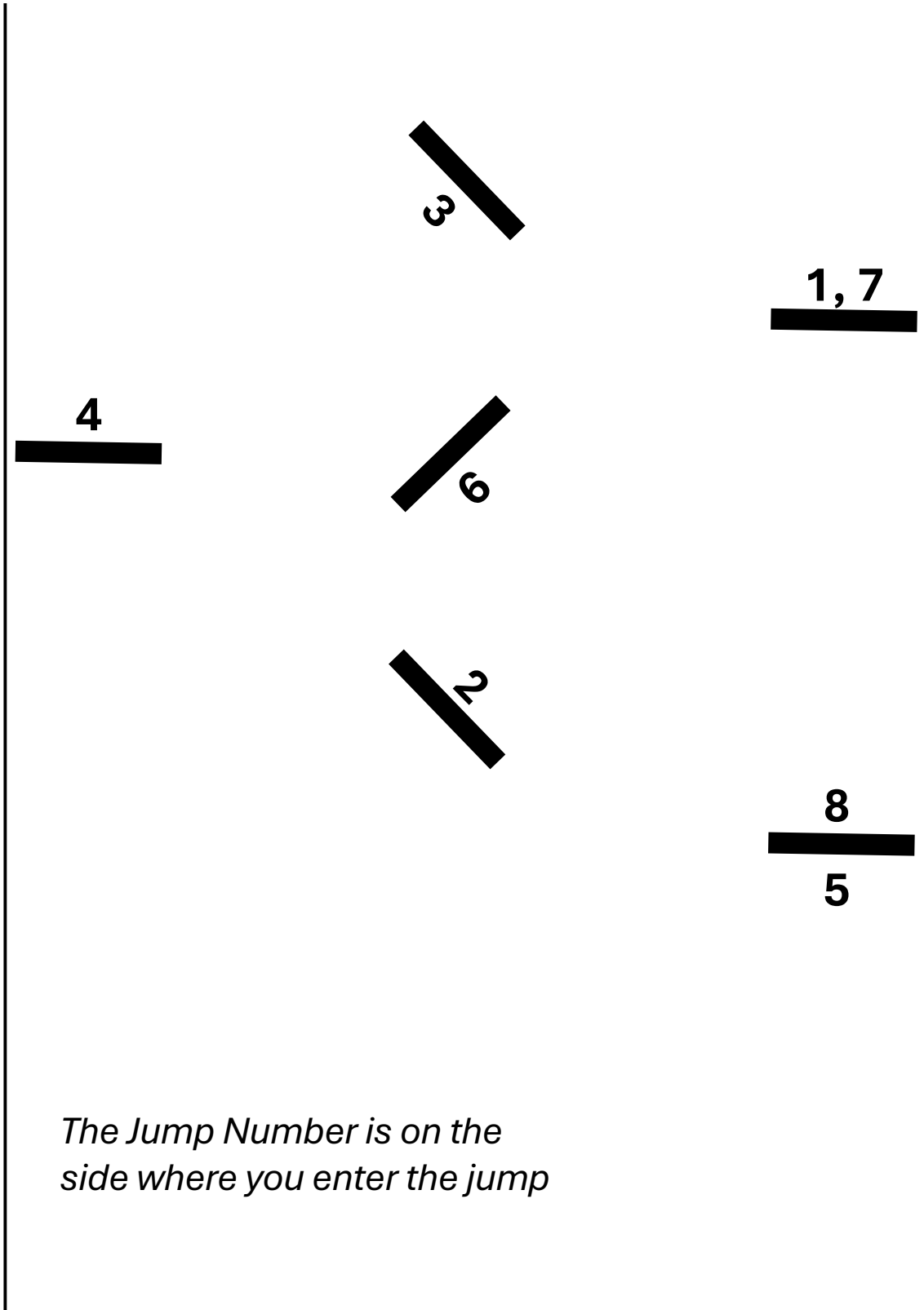
The Jump Number is on the side where you enter the jump

Gate

Kel-Mac

Jump Patterns

Classes: #2, #3, #6

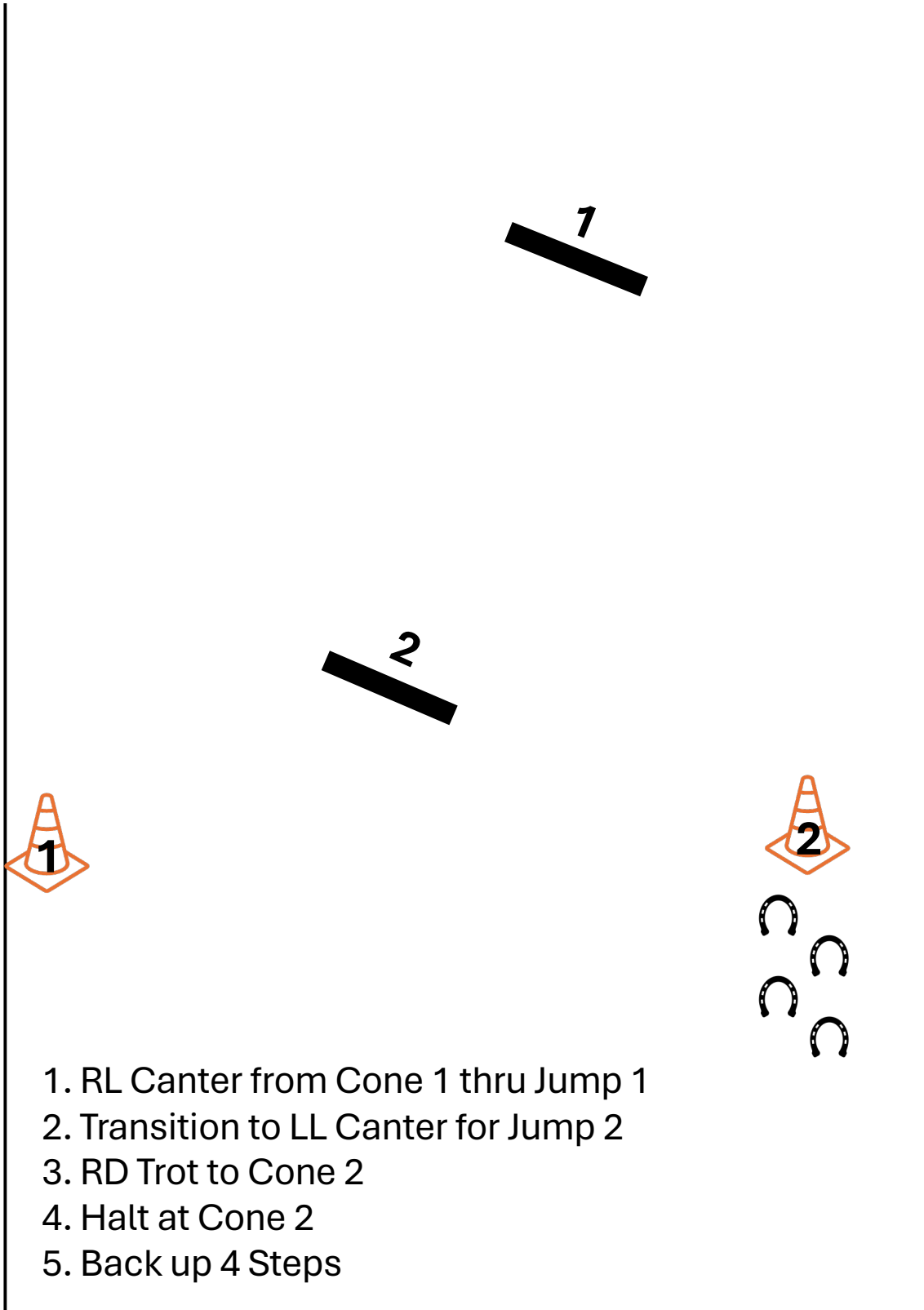


The Jump Number is on the side where you enter the jump

Gate

Kel-Mac Jump Patterns Class: #8

*The Jump Number is on the side where
you enter the jump*



1. RL Canter from Cone 1 thru Jump 1
2. Transition to LL Canter for Jump 2
3. RD Trot to Cone 2
4. Halt at Cone 2
5. Back up 4 Steps

Gate